

VILLAGE COUNCIL SPECIAL MEETING MINUTES

VIA ZOOM TELECONFERENCE TAOS SKI VALLEY, NEW MEXICO THURSDAY, JULY 11, 2024 4:00 P.M.

1. CALL TO ORDER AND NOTICE OF MEETING

The special meeting of the Village of Taos Ski Valley Council was called to order by Mayor Chris Stanek at 4:00 p.m. The meeting was properly noticed.

2. ROLL CALL

Ann Wooldridge, Village Clerk, called the roll and a quorum was present.

Governing Body Present:

Mayor Chris Stanek

Councilor Henry Caldwell

Councilor Doug Turner

Councilor Chris Stagg

Councilor Tom Wittman

3. APPROVAL OF THE AGENDA

MOTION: To approve the agenda as written

MOTION: Councilor Wittman SECOND: Councilor Stagg PASSED: 4-0

4. NEW BUSINESS

A. Consideration to Approve <u>Resolution 2025-580</u> Accepting the Department of Finance and Administration Capital Appropriations Agreement for Project ID DFA 24-I3178 to Plan, Design, Construct and Equip a Village Hall Building including Public Safety Vehicle Bays

MOTION: To Approve <u>Resolution 2025-580</u> Accepting the Department of Finance and Administration Capital Appropriations Agreement for Project ID DFA 24-I3178 to Plan, Design, Construct and Equip a Village Hall Building including Public Safety Vehicle Bays

MOTION: Councilor Wittman SECOND: Councilor Caldwell PASSED: 4-0

Discussion followed. These funds could be used for either the current Village Hall at 7 Firehouse Road or for another location such as the Village Complex.

B. Consideration to Approve <u>Resolution 2025-581</u> Accepting the Department of Finance and Administration Capital Appropriations Agreement for Project ID DFA 24-I3179 to Design, Construct, Purchase, Furnish and Equip Fire Station #1 in Taos Ski Valley, Taos County

MOTION: To Approve <u>Resolution 2025-581</u> Accepting the Department of Finance and Administration Capital Appropriations Agreement for Project ID DFA 24-I3179 to Design, Construct, Purchase, Furnish and Equip Fire Station #1 in Taos Ski Valley, Taos County

-- Providing infrastructure & services to a World Class Ski Resort Community --

MOTION: Councilor Wittman SECOND: Councilor Stagg PASSED: 4-0

These funds will be used as deemed appropriate by Fire Chief Matt Rogers.

C. Consideration to Approve <u>Resolution No. 2025-582</u>, A Resolution Authorizing and Approving Financial Assistance from the New Mexico State Highway and Transportation Department FY2024, NM LGRF DOT

MOTION: To Approve Resolution No. 2025-582, A Resolution Authorizing and Approving Financial Assistance from the New Mexico State Highway and Transportation Department FY2024, NM LGRF DOT

MOTION: Councilor Wittman SECOND: Councilor Turner PASSED: 4-0

These funds will be used to improve Village roads. The required matching funds have been budgeted.

D. Consideration to Approve <u>Resolution No. 2025-583</u>, A Resolution Authorizing and Approving Financial Assistance from the New Mexico State Highway and Transportation Department FY2024 - 2025, NM DOT Municipal Arterial Program (MAP) Cooperative Agreement

MOTION: To Approve <u>Resolution No. 2025-583</u>, A Resolution Authorizing and Approving Financial Assistance from the New Mexico State Highway and Transportation Department FY2024 - 2025, NM DOT Municipal Arterial Program (MAP) Cooperative Agreement

MOTION: Councilor Stagg SECOND: Councilor Wittman PASSED: 4-0

These funds will be used to improve Village roads. The required matching funds have been budgeted.

E. Consideration to Approve an Agreement for a Contracted Level II Water Operator

MOTION: To Approve an Agreement for a Contracted Level II Water Operator

MOTION: Councilor Wittman SECOND: Councilor Turner PASSED: 4-0

The Village's certified operator resigned. Prodigy continues to be the Village's wastewater operator of record, while Andy Miera will be the operator of record for water until staff can obtain the certifications.

F. Consideration to Approve Award of the Contract for On-Call Engineering Services for Civil, Electrical, Mechanical, Structural, and Surveying Services

MOTION: To Approve Award of the Contract for On-Call Engineering Services for Civil, Electrical, Mechanical, Structural, and Surveying Services

MOTION: Councilor Turner SECOND: Councilor Wittman

Project Manager Wooldridge presented the findings from the decision-making matrices used to rate each of the four submittals.

AMENDED MOTION: To Approve Award of the Contract for On-Call Engineering Services for Civil, Electrical, Mechanical, Structural, and Surveying Services to include multiple Awards to DEC and Huit Zollars, working on a task order/on call basis

MOTION: Councilor Turner SECOND: Councilor Wittman

PASSED: 4-0

-- Providing infrastructure & services to a World Class Ski Resort Community --

G. Consideration to Negotiate and Enter into an Agreement with a Professional Recruiting Firm to identify Candidates and Support the Hiring of a new Village Administrator

Mayor Stanek suggested that the Village advertise the open position more broadly in various newspapers.

MOTION: To table this item

MOTION: Councilor Wittman SECOND: Councilor Stagg PASSED: 4-0

H. Consideration to Accept AnchorBuilt Inc. Final Bid Amount for Kachina Booster Station Construction Contract and Approval of Notice of Award

MOTION: To Accept AnchorBuilt Inc. Final Bid Amount for Kachina Booster Station Construction Contract and Approval of Notice of Award

MOTION: Councilor Wittman SECOND: Councilor Stagg PASSED: 4-0

Plummer Engineering will oversee the construction of this project as the Village has a contract with Plummer. Public Works Director Vasquez and Project Manager Wooldridge will be also overseeing the work.

5. ANNOUNCEMENT OF THE DATE, TIME & PLACE OF THE NEXT MEETING OF THE VILLAGE COUNCIL

The next meeting will be the regular meeting of the Village Council on Friday July 19, 2024 at 1:00 p.m. via zoom.

Attest:

6. ADJOURNMENT

MOTION: To adjourn the meeting

MOTION: Councilor Caldwell SECOND: Councilor Stagg PASSED: 4-0

The meeting adjourned at 5:00 p.m.

Mayor Chris Stanek

Village Clerk, Ann Marie Wooldridge

-- Providing infrastructure & services to a World Class Ski Resort Community --